

ENVIRONMENTAL EDUCATION & AWARENESS PROGRAMME PLANNER

PROGRAMME TYPE (circle/cross): curriculum aligned/	holiday programme/	general awareness programme/	volunteer-based programme/	camps/ talk

DETAILS

Name of school/ group			
No learners/ participants expected	No learners/participants actual	Programme length/duration	1 hour
Location (reserve/site)		Grade/age group	Grade 5
Is this part of the work plan?	YES/ NO	If no, motivate why the programme is	
·		needed	

CONTENT

	Theme (circle/cross)	Fire		
	Topics covered (e.g. water cycle/ importance	Why fire can be good or bad		
	of water)	What a fire needs to burn		
;		Wat we can do to prevent fires		
		What we can do to report a fire		
	Curriculum link (for curriculum aligned	Life Skills Grade5		
	programmes only) – note subject/strand/topics	Strand: Personal and Social Well Being		
	(if not listed in topics above)	Topic: Health and Environmental Responsibility – safety measures at home and the environment		
		Strand: Creative Arts		
		Topic: Improvise and create		
	7	(pair role play and improvisation on environmental issue)		
2	Prior knowledge required (if applicable)	N/A		
	Skills practiced (cross/circle)	identify categorise compare develop listen plan present read recognise use senses write motivate promise relate choose		
		decide		
2	Key message (e.g. we must save water)	We need to prevent veld fires, our wildlife depend on it		
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GENERAL LOGISTICS

	Responsible person	Done (tick)	Status
Invite *			
Venue			
Transport			
Booking confirmed			
WCED permission *			
Presentation equipment & camera			
Risk assessment done, confirmation and checklist sent			
Catering *			
Indemnity *			
Budget and cost centre			

Other:		
Plan requested by:		(name)
	(date)	
Plan approved by:		(name)
	(date)	

LESSON PLAN

Time	Location	Activity & explanation	Resources & person responsible for bringing/preparing the resource	Facilitating staff (if more than 1, indicate lead facilitator & timekeeper)
	& ICEBREAKER			
5 minutes		Introduction: Who Cape Nature Is Introduce staff	Presentation	
		Outline of the day Rules of engagement		
10 minutes		2. Tuning-In/ Icebreaker: What is that sound? Know/Do: Play clip one fire crackling. Ask the learners what the hear (they must close their eyes) What does it make them think of? Once they say fire, move onto the next clip. Ask them to imagine this in relation to a veld fire. Play clip 2 – siren. Ask learners what they hear? When they sa a fire truck ask, why do you think they are going to put out the fire? Ask where do you this the fire is? What if the fire was in the veld? Play clip 3 – helicopter. Ask learners what they hear. When the say helicopter, ask them why the helicopter is on its way to the fire? Explain that we need to put the fire out and sometimes a helicopter is used. Value: Ask them if they think we must try and prevent fires?	y ne	
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10 minutes		 Presentation Activity: Place a variety of flammable and non-flammable items on a take in front of the learners. Hold one item up and ask the group to tell you if it can burn or not. Place flammable items to one side and non-flammable ones to the left. 	(- 111	

30 minutes	5. Activity 2: Role play: THERE'S A FIRE, HELP, HELP!!! - Divide learners into groups. Each group must do an improve role play. Give each person a character. (Emergency call operator, person walking in veld, burning bush, animal in veld, field ranger, fireman, person starting fire etc.) Each group must do a very brief role play and use the emergency number 112 to call emergency services	Characters	
5minutes	Consolidation: - Divide learners into groups and ask them to circle the outdoor fire risks. Count if you found 17 dangers. OR - Completion of the fire evaluation form	Pencils, copies of the back of the fire activity booklet OR Evaluation forms	